

Spell Dancer Concept Design

by Josiah Lebowitz

Philosophy

Incorporate Dancing Into a Full Scale Game

Spell Dancer mixes the fast paced dancing action found in games like Dance Dance Revolution with the story, depth, and game play of a full scale strategy RPG.

Create a Fun and Challenging Game with Unique Elements

Spell Dancer is a full length strategy RPG that expands the genre with new game play elements including the dance system and elemental terrain effects.

Common Questions

What is the game?

Spell Dancer is Japanese style a turn based strategy RPG set in a medieval fantasy world. It includes over thirty character classes, a long and humorous storyline, and many new and unique game play features. The story follows the misadventures of a group of students as they fight to save the world and pass their final exams.

Where does the game take place?

Spell dancer takes place in a medieval fantasy world full of monsters, adventure, and magic. The main characters are students attending a school that trains young magicians, warriors, and inventors for their future careers.

What do I control?

The main characters are students attending a school that trains young magicians, warriors, and inventors for their future careers. They include a girl who keeps accidentally lighting things on fire, an orphan boy who may be a prince, and a girl who thinks that she is the grim reaper, among others.

How many characters do I control?

You can have up to twenty-five characters in your party and deploy up to six of them in battle.

What is the main focus?

The game focuses on the adventures of a group of students at a training school for fighters and magicians as they make friends, learn how to fight, and struggle to make it through school alive. And, as if things weren't hard enough, their final project just happens to be saving the entire world from the threat of an evil queen.

What's different?

Unlike many other games, Spell Dancer takes a humorous and lighthearted approach to both its characters and its story. In addition, there are many unique game play features including the use

of a dance pad to perform magic spells and special moves and special terrain changing elemental effects. These combine to make Spell Dancer a very new and unique experience.

General Features

Humorous Story

Likable Characters

Lengthy Quest

Voice Overs

High Quality 3D Graphics

Gameplay Features

Cast Magic Spells and Perform Special Attacks with the Help of a Dance Pad

Over 30 Diverse Job Classes Each with its Own Skills and Abilities

Elemental Magic Affects the Terrain and Battlefields

Fully Explorable Towns and Dungeons Don't Limit Your Exploration to a Menu

Earn Special Achievement Awards by Completing Hidden Goals in Battle